

# Weird Wars : Updated Merc 2000 Weapons Table

Current (2023) Western / NATO Weapons

Current (Current) Russian / Chinese / Warsaw Pact Weapons

Commercial / Police / Non-Aligned / Former Weapons

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Revolvers</b>												
Colt Anaconda	2d8	-5	19-20/x3	30'	6i	DAR	4lb	0		600	c / c	.44 Magnum
Colt Python	2d6+2	-5	19-20/x2	20'	6i	DAR	3lb	0		430	c / c	.357 Magnum
Ruger GP-100	2d6+2	-5	19-20/x2	20'	6i	DAR	2.5lb	0		450	c / s	.357 Magnum
S&W M10	2d6-1	-10	19-20/x2	20'	6i	DAR	2lb	0		250	v / v	.38 Special
S&W M19	2d6+2	-5	19-20/x2	20'	6i	DAR	2lb	0		350	r / ~	.357 Magnum
S&W M29	2d8	-5	19-20/x3	30'	6i	DAR	3.5lb	0		1000	r / ~	.44 Magnum
Webley Mk.6	2d6+2	-10	19-20/x2	20'	6i	DAR	2lb	0		550	s / s	.455 Cal
<b>Shotguns</b>												
Double Barrel (Generic)	4-1d6	-10	19-20/x2	30'	2i	2xSS	7lb	-4		120	c / c	12 Bore
Double Barrel, Sawn-Off (Generic)	4-1d6	-10	19-20/x2	10'	2i	2xSS	4lb	0		120	c / c	12 Bore
Franchi SPAS 15	4-1d6	-10	19-20/x2	30'	6m	SA/PA	8lb	-6		550	s / c	12 Bore
Ithaca 37 Stakeout	4-1d6	-10	19-20/x2	10'	4i	PA	3.5lb	0		175	s / s	12 Bore
Remington 870P / M870	4-1d6	-10	19-20/x2	30'	7i	PA	7.5lb	-4		350	v / v	12 Bore
... Remington 870P (Bean Bag Rnd)	3d6cnc	-10	19-20/x2	5'	7i	PA	7.5lb	-4	Bean Bag Rounds do conc dmg, max incr 5'	350	v / v	12 Bore
Benelli M4	4-1d6	-10	19-20/x2	30'	8i	SA	8.5lb	-6	M1014 in US military service	900	s / s	12 Bore

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
Rifle (Generic Civilian, Std)	2d8	-5	19-20/x2	120'	1i	SS	9lb	-5		250	c / c	.30 Cal
Rifle (Generic Civilian, Small)	2d4	-15	19-20/x2	90'	1i	SS	6lb	-3		200	v / ~	.22 LR
Lee-Enfield No.4	2d10	-5	19-20/x2	120'	10m	BA	9lb	-5		320	s / c	.303 Cal
Ruger Mini-14	2d8-1	-5	19-20/x3	90'	20m	SA	6lb	-3		450	c / c	5.56x45mm N
Armalite/Colt AR-15	2d8-1	-5	19-20/x3	90'	20m	SA	7lb	-4		400	c / v	5.56x45mm N
H&H Elephant Gun	2d10+6	±0	19-20/x4	180'	2i	2xSS	17lb	n/a		1500	~ / ~	.600 NE

## Rifles

## Sniper Rifles

AI L115A3, Bipod	2d10	-5	19-20/x3	240'	5m	BA	15lb	n/a	Incl x6 Scope & silencer; British Army sniper rifle	2500	~ / s	.300 Lap Mag
AI L115A3 [Hip]	2d10	-5	19-20/x3	180'	5m	BA	15lb	n/a	Incl x6 Scope & silencer	2500	~ / s	.300 Lap Mag
Lewis L129A1, Bipod	2d10	-5	19-20/x2	160'	20m	SA	10lb	n/a	Incl x6 Scope; British Army sniper rifle	1600	~ / s	7.62x51mm N
Lewis L129A1 [Hip]	2d10	-5	19-20/x2	140'	20m	SA	10lb	n/a	Incl x6 Scope	1600	~ / s	7.62x51mm N
Barrett 'Light 50' (M82), Bipod	2d12+2	±0	19-20/x4	300'	11m	SA	29lb	n/a	Incl x4 Scope	2700	~ / s	.50 Cal
... Barrett 'Light 50' (M82) [Hip]	2d12+2	±0	19-20/x4	90'	11m	SA	29'b	n/a	Incl x4 Scope; Brace Penalty -8 (BotR, p90)	2700	~ / s	.50 Cal
Enfield L42A1	2d10	-5	19-20/x2	140'	10m	BA	10lb	n/a	Incl x4 Scope	1200	c / c	7.62x51mm N
MAS FR-F2, Bipod	2d10	-5	19-20/x2	160'	10m	BA	11lb	n/a	Incl x6 Scope	1500	~ / r	7.62x51mm N
MAS FR-F2 [Hip]	2d10	-5	19-20/x2	140'	10m	BA	11lb	n/a	Incl x6 Scope	1500	~ / r	7.62x51mm N
H&K PSG1	2d10	-5	19-20/x2	140'	5/20m	SA	18lb	n/a	Incl x6 Scope	1250	~ / c	7.62x51mm N
Kalashnikov SVD	2d10	-5	19-20/x2	140'	10m	SA	9lb	-6	Incl x4 Scope; Russian army sniper rifle	1100	~ / s	7.62x54mmR L
Remington M40A3	2d10	-5	19-20/x2	140'	5i	BA	16.5lb	n/a	Incl x3-12 Scope	1100	c / c	7.62x51mm N
SIG Sauer SSG-3000, Bipod	2d10	-5	19-20/x2	150'	5m	BA	14lb	n/a	Incl x4 Scope	1800	r / r	7.62x51mm N
SIG Sauer SSG-3000 [Hip]	2d10	-5	19-20/x2	130'	5m	BA	14lb	n/a	Incl x4 Scope	1800	r / r	7.62x51mm N
Steyr SSG-69	2d10	-5	19-20/x2	140'	10m	BA	10lb	n/a	Incl x6 Scope	1100	r / s	7.62x51mm N
Remington M2010	2d10	-5	19-20/x3	200'	5m	BA	12lb	n/a	Incl x6-20 Scope; US Army sniper rifle	2200	r / s	.300 Win Mag

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Battle Rifles</b>												
FN FAL	2d10	-5	19-20/x2	120'	20m	Auto	10lb	n/a	SLR is the SA version	650	~ / v	7.62x51mm N
H&K G3A4	2d10	-5	19-20/x2	120'	20m	Auto	10lb	n/a		1400	~ / s	7.62x51mm N
H&K G3KA4	2d10	-5	19-20/x2	75'	20m	Auto	8lb	-6		1500	~ / r	7.62x51mm N
<b>Assault Rifles</b>												
BAE/H&K L85A2	2d8-1	-5	19-20/x3	90'	30m	Auto	8lb	-6	British military rifle	750	~ / r	5.56x45mm N
Colt M4A1 Carbine	2d8-1	-5	19-20/x3	75'	30m	Auto	5lb	-2	Standard US military rifle; Aka Colt Commando	700	~ / v	5.56x45mm N
Colt M16A1	2d8-1	-5	19-20/x3	90'	30m	Auto	7lb	-4		550	r / v	5.56x45mm N
Colt M16A4	2d8-1	-5	19-20/x3	100'	30m	Auto	7lb	-4	Older US military rifle	750	~ / c	5.56x45mm N
FAMAS	2d8-1	-5	19-20/x3	90'	25m	Auto	8lb	-6		750	~ / s	5.56x45mm N
H&K HK33E	2d8-1	-5	19-20/x3	100'	25m	Auto	8lb	-6		1000	~ / c	5.56x45mm N
H&K HK53 Carbine	2d8-1	-5	19-20/x3	65'	25m	Auto	7lb	-4		600	~ / c	5.56x45mm N
H&K G36	2d8-1	-5	19-20/x3	120'	30m	Auto	8lb	-6	Built in x2 Scope; Heat issues*	400*	~ / s	5.56x45mm N
H&K HK416 (M27/G95)	2d8-1	-5	19-20/x3	100'	30m	Auto	8lb	-6	Reduce range penalties by -2	1200	~ / c	5.56x45mm N
Kalashnikov AK-47	2d8-1	-10	19-20/x3	90'	30m	Auto	8lb	-6		350	s / v	7.62x39mm S
Kalashnikov AKM or AK103	2d8-1	-10	19-20/x3	90'	30m	Auto	7lb	-4	AK103 is a modern version with plastic not wood	500	~ / c	7.62x39mm S
Kalashnikov AK-74 or AK-74M	2d8-1	-5	19-20/x3	90'	30m	Auto	9lb	-6	Standard Russian Army rifle (M is modern)	500	~ / v	5.45x39mm B
Kalashnikov AKSU-74 Carbine	2d8-1	-5	19-20/x3	50'	30m	Auto	6lb	-2		400	~ / c	5.45x39mm B
Steyr AUG	2d8-1	-5	19-20/x3	90'	30m	Auto	9lb	-6	Kit for AR, Carb or LMG; Built in x2 optical scope	1200	s / c	5.56x45mm N
Steyr AUG Carbine	2d8-1	-5	19-20/x3	80'	30m	Auto	8lb	-6	Kit for AR, Carb or LMG; Built in x2 optical scope	1200	s / c	5.56x45mm N

\* G36 heat issues – the weapon will overheat if used in temperatures above 30C, or if the weapon is fired on auto for more than 3 rnds. In these instances, double the range penalties (eg -4 per increment). The German army are currently off loading nearly 200k of these weapons in favour of the G95 (HK416)

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Automatic Pistols</b>												
Berretta M92 (M9)	2d6	-10	19-20/x2	20'	15m	SA	2lb	+1	US Army pistol, being replaced by M17	540	c / c	9x19mm P
Browning HP-35 Mk3	2d6	-10	19-20/x2	20'	14m	SA	2lb	+1		475	c / c	9x19mm P
Colt M1911A1	2d6+2	-10	19-20/x2	20'	7m	SA	2.5lb	0		275	c / c	.45 ACP
Glock 17	2d6	-10	19-20/x2	30'	17m	SA	1.5lb	+2	British Army pistol	550	s / v	9x19mm P
Glock 20	2d6+2	-5	19-20/x2	30'	15m	SA	1.5lb	+2		700	r / s	10x24mm
Glock 26	2d6	-10	19-20/x2	25'	10m	SA	1.2lb	+3		600	s / v	9x19mm P
H&K P7K3	2d4+1	-10	19-20/x2	20'	8m	SA	1.5lb	+1		400	s / v	.380 ACP
H&K VP70	2d6	-10	19-20/x2	20'	18m	SA	2lb	0		450	s / c	9x19mm P
IMI Desert Eagle (.44)	2d8	-5	19-20/x3	30'	8m	SA	4lb	0		600	s / s	.44 Magnum
IMI Desert Eagle (.50)	2d8+2	-5	19-20/x3	30'	7m	SA	4lb	0		700	s / s	.50 AE
Makarov PM	2d6	-10	19-20/x2	20'	8m	SA	1.5lb	+1	Older Russian military pistol	400	- / c	9x18mm M
Ruger Mk.2 Standard	2d4	-15	19-20/x2	20'	10m	SA	2lb	0		375	v / ~	.22 LR
SIG Sauer P226	2d6	-10	19-20/x2	30'	15m	SA	2lb	+1		800	s / c	9x19mm P
SIG Sauer P228 (M11)	2d6	-10	19-20/x2	25'	13m	SA	1.8lb	+2		800	s / c	9x19mm P
SIG Sauer P320 (M17)	2d6	-10	19-20/x2	30'	17m	SA	2lb	+1	US Army pistol	850	s / c	9x19mm P
Tokarev TT-3	2d6+2	-5	19-20/x2	20'	8m	SA	2lb	+1		350	- / c	7.62x25mm T
Walther P38	2d6	-10	19-20/x2	20'	8m	SA	2lb	+1		500	c / v	9x19mm P
Walther P99	2d6	-10	19-20/x2	30'	15m	SA	1.5lb	+1		550	s / c	9x19mm P
Walther PPK	2d4+1	-10	19-20/x2	20'	7m	SA	1lb	+3		475	c / v	.380 ACP
MP-443 Grach	2d6	-10	19-20/x2	30'	18m	SA	2lb	0	Standard Russian military pistol	500	r / c	9x19mm P

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Machine Pistols</b>												
Berretta M93R	2d6	-10	19-20/x2	20'	20m	Auto	3lb	0	Increase range penalties by +2	750	~ / r	9x19mm P
Ingram Mac 10	2d6+2	-10	19-20/x2	40'	30m	Auto	6lb	-3	Increase range penalties by +4	700	~ / c	.45 ACP
Ingram Mac 11	2d6	-10	19-20/x2	40'	32m	Auto	3.5lb	0	Increase range penalties by +4	700	~ / s	9x19mm P
Vz-61 Skorpion	2d4	-15	19-20/x2	25'	20m	Auto	3lb	0	Increase range penalties by +2	800	~ / r	.32 ACP
<b>SMGs</b>												
Berretta PM-12S	2d6	-10	19-20/x2	50'	32m	Auto	7lb	-4		650	~ / v	9x19mm P
Colt M635 Carbine	2d6	-10	19-20/x2	50'	20m	Auto	6lb	-2	Reduce range penalties by -2	720	~ / c	9x19mm P
FN P-90	2d6	±0	19-20/x2	50'	50m	Auto	5.5lb	-2		800	~ / r	5.7x28mm FN
GM M3A1	2d6+2	-10	19-20/x2	50'	30m	Auto	8lb	-6		500	~ / c	.45 ACP
H&K MP5-A4/5	2d6	-10	19-20/x2	50'	30m	Auto	5.5lb	-2	Reduce range penalties by -2	500	~ / v	9x19mm P
H&K MP5-K	2d6	-10	19-20/x2	20'	30m	Auto	5lb	-1		600	~ / c	9x19mm P
H&K MP5-SD6	2d6	-10	19-20/x2	50'	30m	Auto	6lb	-3	Built in silencer; Reduce range penalties by -2	800	~ / r	9x19mm P
H&K MP7-A2	2d6	±0	19-20/x2	50'	20m	Auto	4.5lb	-1	Reduce range penalties by -2	1200	~ / r	4.6x30mm HK
IMI Mini-Uzi	2d6	-10	19-20/x2	50'	25m	Auto	6lb	-2		750	~ / s	9x19mm P
IMI Uzi	2d6	-10	19-20/x2	50'	25m	Auto	8lb	-6		500	~ / v	9x19mm P
Steyr AUG Para	2d6	-10	19-20/x2	50'	32m	Auto	7lb	-6	Built in x2 optical scope	500	s / c	9x19mm P
Stirling L2A3	2d6	-10	19-20/x2	50'	34m	Auto	6lb	-2		500	~ / v	9x19mm P
Stirling L34A1	2d6	-10	19-20/x2	50'	34m	Auto	8lb	-6	Built in silencer	1000	~ / s	9x19mm P
PP-19-01	2d6	-10	19-20/x2	50'	30m	Auto	6.5lb	-3	Russian military SMG	800	~ / r	9x19mm P

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Machine Guns</b>												
FN MAG (GPMG / M240), Bipod	2d10	-5	19-20/x2	160'	100b	Auto	45lb	n/a		1700	- / v	7.62x51mm N
FN MAG (GPMG / M240), Tripod	2d10	-5	19-20/x2	230'	100b	Auto	53lb	n/a		1700	- / v	7.62x51mm N
... FN MAG (GPMG / M240) [Hip]	2d10	-5	19-20/x2	120'	100b	Auto	30lb	n/a	Brace Penalty -4 (BotR, p90)	1700	- / v	7.62x51mm N
FN Minimi (M249), Bipod	2d8-1	-5	19-20/x3	140'	30m	Auto	22lb	n/a		1500	- / s	5.56x45mm N
FN Minimi (M249) [Hip]	2d8-1	-5	19-20/x3	110'	30m	Auto	22lb	n/a	Brace Penalty -2 (BotR, p90)	1500	- / s	5.56x45mm N
Kalashnikov KPV, Pintle	4d10	±0	19-20/x4	300'	100b	Auto	110lb	n/a	Pintle Only; Only in naval and AA use	4500	- / s	14.5x114mm B
DShK, Pintle	2d12+2	5	19-20/x4	300'	50b	Auto	78lb	n/a	Pintle or Tripod Only	4200	- / cv	12.7mm B
Kalashnikov PK, Bipod	2d10	-5	19-20/x2	160'	50b	Auto	25lb	n/a		1600	- / v	7.62x54mmR L
Kalashnikov PK, Tripod	2d10	-5	19-20/x2	230'	50b	Auto	40lb	n/a		1600	- / v	7.62x54mmR L
... Kalashnikov PK, [Hip]	2d10	-5	19-20/x2	120'	50b	Auto	20lb	n/a	Brace Penalty -4 (BotR, p90)	1600	- / v	7.62x54mmR L
Kalashnikov RPK-74, Bipod	2d8-1	-5	19-20/x3	120'	30m	Auto	11lb	n/a		700	- / c	5.45x39mm B
Kalashnikov RPK-74 [Hip]	2d8-1	-5	19-20/x3	90'	30m	Auto	11lb	n/a	Brace Penalty -2 (BotR, p90)	700	- / c	5.45x39mm B
L4 Bren, Bipod	2d10	-5	19-20/x2	140'	30m	Auto	26lb	n/a	Reduce range penalties by -2	900	- / c	7.62x51mm N
... L4 Bren [Hip]	2d10	-5	19-20/x2	110'	30m	Auto	26lb	n/a	Brace Penalty -2 (BotR, p90)	900	- / c	7.62x51mm N
M2HB, Tripod (Std)	2d12+2	±0	19-20/x4	300'	105b	Auto	84lb	n/a	Pintle or Tripod Only	3500	- / v	.50 Cal
... M2HB, Tripod (SLAP Rnds)	2d12+2	+10	19-20/x4	300'	105b	Auto	84lb	n/a	Pintle or Tripod Only	3500	- / v	.50 Cal
Rheinmettal MG3, Bipod	2d10	-5	19-20/x2	160'	50b	Auto	28lb	n/a		1800	- / c	7.62x51mm N
Rheinmettal MG3, Tripod	2d10	-5	19-20/x2	230'	50b	Auto	50lb	n/a		1800	- / c	7.62x51mm N
... Rheinmettal MG3 [Hip]	2d10	-5	19-20/x2	120'	50b	Auto	26lb	n/a	Brace Penalty -4 (BotR, p90)	1800	- / c	7.62x51mm N
Saco M60, Bipod	2d10	-5	19-20/x2	160'	100b	Auto	45lb	n/a		1800	- / v	7.62x51mm N
Saco M60, Tripod	2d10	-5	19-20/x2	220'	100b	Auto	52lb	n/a		1800	- / v	7.62x51mm N
... Saco M60 [Hip]	2d10	-5	19-20/x2	120'	100b	Auto	30lb	n/a	Brace Penalty -4 (BotR, p90)	1800	- / v	7.62x51mm N
Steyr LMG, Bipod	2d8-1	-5	19-20/x3	130'	30m	Auto	13lb	n/a	Kit for AR, Carb or LMG; Built in x2 optical scope	1200	s / c	5.56x45mm N
Steyr LMG [Hip]	2d8-1	-5	19-20/x3	90'	30m	Auto	13lb	n/a	Kit for AR, Carb or LMG; Built in x2 optical scope; Brace Penalty -4 (BotR, p90)	1200	s / c	5.56x45mm N

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<p><b>Miniguns</b></p> <p>* Pintle or Tripod Only;            * Gain an additional hit for every +3, not +5, over AC due to RoF (3,000rpm)            * Suppressive Fire Will DC is 25, not 15 for this wpn            * 2 rnds fire with 500b (33lb), 5 rnds of fire with 1500b (99lb), 17 rnds with 5,000b (330lb)</p>												
M134D, Tripod	2d10	-5	19-20/x2	160'	500b / 1500b / 5000b	Auto	85lb	n/a		7500	~ / r	7.62x51mm N
M134DT, Tripod	2d10	-5	19-20/x2	160'	As above	Auto	41lb	n/a	* As above, except core components made from Titanium	50000	~ / r	7.62x51mm N

## Grenades & Explosives

M67 Hand Grenade (HE, timer)	6d6	±0	x2	15'	~	~	0.8lb	-2	Burst : 4' / 8'	10	~ / v	~
M68 Hand Grenade (HE, impact)	6d6	±0	x2	15'	~	~	0.8lb	-2	Burst : 4' / 8'	10	~ / v	~
M111 Hand Grenade (Conc, timer)	6d6	-10	x2	15'	~	~	0.8lb	-2	Burst : 4' / ~; +2d6 dmg in enclosed spaces	8	~ / v	~
RGD-5 Hand Grenade (HE, timer)	5d6	±0	x2	15'	~	~	0.7lb	-2	Burst : 4' / 8'	10	~ / v	~
Plastic Explosives	6d6	±0	x2	15'	~	~	0.5lb	-3	Burst : 4' / 8'	9	~ / v	~
TNT	4d6	±0	x2	10'	~	~	0.5lb	-1	Burst : 5' / 10'	7	~ / v	~
Molotov Cocktail	4d10	±0	~	15'	~	~	2lb	0	Burst : 2' / ~; Fire damage	1	v / v	~
Dynamite	4d6	±0	X2	15'	~	~	0.5lb	-2	Burst : 4' / 8'	8	s / v	~
Flash-Bang Grenade	n/a	-10	~	15'	~	~	1lb	-2	Burst : 6' / ~; Fort DC:15 sv or incapacitated and blinded for	15	~ / c	~

Weapon	Dmg	PV	Critical	Range	Feed	Action	Weight	Conceal Mod	Notes	Merc (\$)	Availability	Ammunition
<b>Grenade Launchers</b>												
M203A2 (HE, impact)	6d6	±0	x2	40'	1i	SS	3lb	0*	Burst : 4' / 8'; Std Alone / US weapon mounts	450	~ / c	40x46mm SR
M203A2 (HEDP, impact)	6d6	+20	x2	40'	1i	SS	3lb	0*	Burst : 2' / 4'; Std Alone / US weapon mounts	450	~ / c	40x46mm SR
M203A2 (Buckshot) <sup>1</sup>	8-2d6	-10	19-20/x2	20'	1i	SS	3lb	0*	Std Alone / US weapon mounts	450	~ / c	40x46mm SR
M320 (HE, impact)	6d6	±0	x2	40'	1i	SS	3.5lb	0*	Burst : 4' / 8'; Std Alone / US weapon mounts	650	~ / s	40x46mm SR
H&K HK69-A1 (HE, impact)	6d6	±0	x2	40'	1i	SS	6lb	-2	Burst : 4' / 8'; Stand Alone	460	~ / c	40x46mm SR
H&K HK69-A1 (Baton Round)	4d6cnc	-10	x2	30'	1i	SS	6lb	-2	Stand Alone	460	~ / c	40x46mm SR
H&K AG36 (HE, impact)	6d6	±0	x2	40'	1i	SS	6lb	-2*	Burst : 4' / 8'; For Ger/UK weapon mounts	480	~ / s	40x46mm SR
RGM-40 Kastet (HE, impact)	6d6	±0	x2	30'	1i	SS	5.5lb	-2	Burst : 4' / 8'; Stand Alone	450	~ / c	40mm CL
GP-34 (HE, impact)	6d6	±0	x2	20'	1i	SS	3lb	0*	Burst : 4' / 8'; For Russian weapon mounts	400	~ / s	40mm CL

## Rocket Launchers

RPG-7 (HEAT Warhead)	6d8	+100	x2	90'	1i	SS	13lb	n/a	Burst : 10' / 20'	500	~ / c	RPG-7 Rnd
RPG-16 (HEAT Warhead)	10d8	+120	x2	180'	1i	SS	22lb	n/a	Burst : 15' / 30'	500	~ / c	RPG-16 Rnd
LAW-80	10d8	+300	x2	300'	1i	SS	21lb	n/a	Burst : 10' / 20'; Single Use	250	~ / c	94mm
M72 LAW	5d8	+100	x2	90'	1i	SS	3.5lb	-2	Burst : 10' / 20'; Single Use	260	~ / v	66mm
M136 (AT4)	8d8	+150	x2	140'	1i	SS	13lb	n/a	Burst : 10' / 20'; Single Use	250	~ / c	84mm

## Mortars

L16A2 (M252) 81mm Mortar (HE)	6d8	+10	x2	900'	1i	SS	88lb	n/a	Burst : 6' / 12'; Min Rng 100'	8000	~ / v	81mm [7lb]
M224 60mm Mortar (HE)	5d6	±0	x2	600'	1i	SS	44lb	n/a	Burst : 4' / 8'; Min Rng 100'	6500	~ / v	60mm [3lb]
82-BM-37 Mortar (HE)	6d8	+10	x2	600'	1i	SS	123lb	n/a	Burst : 6' / 12'; Min Rng 100'	6000	~ / v	82mm [7lb]

**Notes** : Merc (\$) value is the price as at 1990 – x2 for value in 2021

**Availability** : The first value is without a contact, the second is with a contact. ~ = Not Available; v = Very Common; c = Common; s = Scarce; r = Rare.

<sup>1</sup> As per the shotgun rules, but each increment is in steps down of 2d6 from 8d6



## Ammunition

Prices are for 1990s Merc, x2 for modern day.

Weights in Kg can be calculated by multiplying by 2.2

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## Weapon Accessories

**Silencer** : A standard silencer requires a DC:15 listen check to hear at ranges below 60' and a DC:20 check between 60' and 100'. If it is externally fitted to a weapon it adds 1lb to the weight of pistols and 2lb to the weight of other weapons. It also adds a -1 / -2 concealment modifier respectively. Silencers cannot be added to revolvers or shotguns. Silencers cost \$1000 (s / c)

**Telescopic Scope (Low-Power Variable Optic)** : These are variable optics typically fitted to sniper rifles. Variable optics reduce the range penalty by their multiplier (x) rating if the user takes an aimed shot (p91; 1 round to aim before firing). They do not give a bonus if this would reduce the penalty below zero. If the user doesn't take an aimed shot the multiplier becomes a penalty to hit.

Magnification	Rng Pen Reduction	Concealment Mod	Wgt	Merc (\$)	Availability
x4	-4	-1	1lb	750	c / c
x10	-10	-3	3lb	1200	r / s

**Telescopic Scope (Prismatic Sight)** : These are normally fitted to assault rifles and have a fixed and lower multiplier. Scopes such as the SUSAT and ACOG are x4. They reduce the range penalty and increase the concealment as above. They do not give a bonus if this would reduce the penalty below zero. Because of their fixed variable nature they reduce the range penalty, but do not apply a penalty for failing to take an aimed shot.

**Starlight Scope** : This doesn't give a telescopic enhancement, but uses IR and UV detection to allow full visibility during night time, fog and smoke. They don't normally have any optical enhancement which reduce the range penalties. A round of aiming is required though. \$1250 (r / s)

**Laser Sight** : This is a laser pointer typically fitted to an under-barrel rail on a pistol, SMG or assault rifle. It gives +2 to hit at ranges of under 50' in daylight, and 100' at night. 0.5lb, \$500 (r / c)

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## Body Armour

Item	Type	Wgt	AC	ACP	Max Dex	Speed (30')	Merc \$	Availability	Notes
Helmet, Steel	Light	2lb	+1	0	+8	30'	120	v/v	
Helmet, Kevlar	Light	1lb	+2	0	+8	30'	150	c/c	
Vest, Kevlar	Light	6lb	+2	0	+7	30'	250	c/v	Concealable under a suit jacket (+4)
Jacket, Flack	Light	17lb	+2	-1	+5	30'	450	r/c	WW2 design
Jacket, Kevlar	Light	9lb	+4	0	+6	30'	350	r/c	
Assault Suit (Military)	Light	18lb	+5	-2	+5	30'	1100	~/s	Includes a respirator
Jacket, Kevlar/Ceramic	Medium	28lb	+6	-2	+4	20'	1100	r/c	Eg Osprey
Assault Suit (SWAT)	Medium	35lb	+6	-4	+3	20'	1200	~/s	Includes a respirator and ceramic plates
Ballistic Shield	Medium	17lb	+2	-2	~	~	150	v/v	
EoD Suit	Heavy	80lb	+0	-7	+0	20'	4500	~/r	PV: +10

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## Basic Kit Weights

<b>Weapons &amp; Ammo</b>	Ammunition : .50 Cal (30 Per Belt); Ammunition : 12 Bore (1 Per 15 Shells); Ammunition : 40mm Grenade (0.6); Ammunition : 5.56mm (1.1 Per 30rnds); Ammunition : 7.62mm (0.8 Per 10rnds); Ammunition : 9mm (0.2 Per 8rnds); Ammunition : Hand Grenade (1); Bayonet (1);
<b>Armour</b>	Kevlar Helmet (1).
<b>Personal Kit</b>	Worn : Clothing : Uniform Including Boots (5). Webbing (2) : Mess Tins (0.25); Personal Med Kit (0.5); Rations (1.5 per 24hrs). Day Sack (1) : Clothing : Smock (4); Clothing : Gortex Jacket (2); Basher incl. Poles & Pegs (4). Bergen (3) : Clothing : Thermal Layer (8); Sleeping Bag (8); Clothing : Spare Uniform (2); Gortex Trousers (2).
<b>Vision Kit</b>	Binoculars (1); Night Vision Monocle (0.25); Scope, Night Vision (4); Scope, Telescopic (1); Scope, Thermal (2).
<b>CBRN Kit</b>	CBRN Suit (15); Respirator (2).
<b>Comms Kit</b>	Comms, Handheld (1); Comms, Pack (10).