

Note : All Merc prices are 1990 values. Double for 2021.

Template

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Item	Value
Base Value (Twilight/Merc \$)	** / ** (Merc Avail.)
Manufacturer (Nationality)	** (**)
Fuel Type	**
Fire Control	**
Stabilisation	**
Extra Equipment (lbs)	**lbs
Combat Weight (lbs / Tons)	**t
Crew	**
Passengers	**
Maintenance (Hours/Week)	**
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	** / **
3.5 Base Speed (ft/6sec)	**' / **' / Nil
Fording Depth (ft)	**'**'
Fuel Capacity (Gallons)	**
Miles per Gallon	**
Range (Miles)	**
Weapons	**
Ammunition	**

Bicycle

Twilight 2.2 Rule Book, p64.

Item	Value
Base Value (Twilight/Merc \$)	100 / 100 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Pedal
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	<i>As character's load</i>
Combat Weight (lbs / Tons)	30lb
Crew	1
Passengers	1
Maintenance (Hours/Week)	0
Night Vision	No
NBC Protection	No
Combat Statistics	
Armour Class	10
Damage Points	10
Size	Medium
Suspension (Dmg Pts)	N/a
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	N/a
Lower Hull (F / S / R)	N/a
Deck (U / L)	N/a
Maximum Speed (mph)	30 / 7
3.5 Base Speed (ft/6sec)	70' / 20' / Nil
Fording Depth (ft)	1'6"
Fuel Capacity (Gallons)	N/a
Miles per Gallon	N/a
Range (Miles)	N/a
Weapons	N/a
Ammunition	N/a

Off-Road Motorcycle

Typical of most 250cc/350cc off road motorcycles.
Twilight 2.2 Rule Book, p64.

Item	Value
Base Value (Twilight/Merc \$)	5,000 / 2,200 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	250lb
Combat Weight (lbs / Tons)	350lb
Crew	1
Passengers	1
Maintenance (Hours/Week)	1
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	10
Damage Points	30
Size	Medium
Suspension (Dmg Pts)	15
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	N/a
Lower Hull (F / S / R)	N/a
Deck (U / L)	N/a
Maximum Speed (mph)	90 / 40
3.5 Base Speed (ft/6sec)	200' / 90' / Nil
Fording Depth (ft)	1'4"
Fuel Capacity (Gallons)	3.52
Miles per Gallon	68
Range (Miles)	240
Weapons	N/a
Ammunition	N/a

Civilian Pickup Truck

An example of many civilian pickup trucks, this is based on the 6th Gen Toyota Hilux.

Item	Value
Base Value (Twilight/Merc \$)	10,000 / 11,000 (c / c)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1650lbs
Combat Weight (lbs / Tons)	1.8t
Crew	1
Passengers	4
Maintenance (Hours/Week)	1
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	91 / 20
3.5 Base Speed (ft/6sec)	200' / 50' / Nil
Fording Depth (ft)	2'3"
Fuel Capacity (Gallons)	20
18	28
Range (Miles)	360
Weapons	N/a
Ammunition	N/a

Civilian Car (Family Estate)

An example of an average family estate car. (eg VW Golf Estate).

Item	Value
Base Value (Twilight/Merc \$)	6,000 / 14,000 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Diesel <i>or</i> Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	0.5t
Combat Weight (lbs / Tons)	1t
Crew	1
Passengers	4
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	100 / 15
3.5 Base Speed (ft/6sec)	220' / 40' / Nil
Fording Depth (ft)	0'4"
Fuel Capacity (Gallons)	12
Miles per Gallon	44
Range (Miles)	530
Weapons	N/a
Ammunition	N/a

Civilian Car (Performance Saloon)

This is based on the BMW M5.

Item	Value
Base Value (Twilight/Merc \$)	10,000 / 75,000 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	500lbs
Combat Weight (lbs / Tons)	2t
Crew	1
Passengers	4
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	190 / 6
3.5 Base Speed (ft/6sec)	420' / 12' / Nil
Fording Depth (ft)	0'4"
Fuel Capacity (Gallons)	15
Miles per Gallon	28
Range (Miles)	420
Weapons	N/a
Ammunition	N/a

Civilian Van

For example, a Ford Transit.

Item	Value
Base Value (Twilight/Merc \$)	25,000 / 35,000 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Petrol <i>or</i> Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1t
Combat Weight (lbs / Tons)	2.5t
Crew	1
Passengers	2
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Huge
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	70 / 8
3.5 Base Speed (ft/6sec)	150' / 20' / Nil
Fording Depth (ft)	2'6"
Fuel Capacity (Gallons)	18
Miles per Gallon	40
Range (Miles)	720
Weapons	N/a
Ammunition	N/a

Civilian Articulated Lorry

Based on a generic example. Based on a Volvo FH16.

Item	Value
Base Value (Twilight/Merc \$)	45,000 / 125,000 (v / v)
Manufacturer (Nationality)	<i>Various</i>
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	38t
Combat Weight (lbs / Tons)	22t
Crew	1
Passengers	1
Maintenance (Hours/Week)	6
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Gargantuan
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	56 / 5
3.5 Base Speed (ft/6sec)	120' / 10' / Nil
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	200
Miles per Gallon	6
Range (Miles)	1200
Weapons	N/a
Ammunition	N/a



Marauder PPV

Armoured urban patrol vehicle as demo'd on Top Gear. Being exported from South Africa to a number of other nations including the Congo and Jordan. Available in a civilian variant.

Item	Value
Base Value (Twilight/Merc \$)	150k / 250k* (r / r)
Manufacturer (Nationality)	Paramount Group (SA)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	4.4t
Combat Weight (lbs / Tons)	16.5t
Crew	2 (Driver, Commander)
Passengers	8
Maintenance (Hours/Week)	4
Night Vision (Civ)	Headlights
Night Vision (APC)	Low-Light, Passive / Active IR & Headlights
NBC Protection	No
Combat Statistics	
Armour Class	14
Damage Points	70
Size	Large
Suspension (Dmg Pts)	20**
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	24 / 18 / 18
Lower Hull (F / S / R)	48 / 24 / 34
Deck (U / L)	20 / 54
Maximum Speed (mph)	75 / 45
3.5 Base Speed (ft/6sec)	160' / 100' / Nil
Fording Depth (ft)	2'3"
Fuel Capacity (Gallons)	40
Miles per Gallon	11
Range (Miles)	435
GPMG (APC Spec Only)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	3,000 x 7.62mm

* Merc 1990 value


** Independently functioning wheels mean this can keep moving on 3 wheels.



Bedford MK 4-Ton Truck

Standard British Army vehicle for over 50 years and still found around the world.

Item	Value
Base Value (Twilight/Merc \$)	20,000 / 26,000 (c / c)
Manufacturer (Nationality)	Bedford (UK)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	4t
Combat Weight (lbs / Tons)	8t
Crew	1 (Driver)
Passengers	1 (+12)
Maintenance (Hours/Week)	4
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Huge
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	48 / 16
3.5 Base Speed (ft/6sec)	110' / 40' / Nil
Fording Depth (ft)	2'6" / 5' [with Prep]
Fuel Capacity (Gallons)	32
Miles per Gallon	16
Range (Miles)	500
Weapons	Mount for MG
Ammunition	N/a



Mann RMMV HX60 4x4 Truck

Replacement for the Bedford 4-Ton truck in the British Army.

Item	Value
Base Value (Twilight/Merc \$)	35,000 / 35,000 (c / c)
Manufacturer (Nationality)	Mann & Rheinmetal (Ger)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	6t
Combat Weight (lbs / Tons)	7t
Crew	1 (Driver)
Passengers	2 (+TBC)
Maintenance (Hours/Week)	4
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Huge
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	55 / 20
3.5 Base Speed (ft/6sec)	120' / 50' / Nil
Fording Depth (ft)	4'0" / 5'0" [with Prep]
Fuel Capacity (Gallons)	50
Miles per Gallon	11.5
Range (Miles)	575
Weapons	Mount for MG
Ammunition	N/a

 **Land Rover, 110 Wolf**


Up rated LWB Defender, 8,000 were ordered for the British Army, plus others for the German Army and civilian use. NATO Handbook, p8.

Item	Value
Base Value (Twilight/Merc \$)	8,000 / 11,000 (v / v)
Manufacturer (Nationality)	Land Rover (UK)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1,875lbs
Combat Weight (lbs / Tons)	1.5t
Crew	1 (Driver)
Passengers	7
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	85 / 20
3.5 Base Speed (ft/6sec)	180' / 50' / Nil
Fording Depth (ft)	2'11"
Fuel Capacity (Gallons)	16.5
Miles per Gallon	28
Range (Miles)	460
Weapons	N/a
Ammunition	N/a

 **Land Rover, Snatch**

Armoured version of the 110. 991 built for the British Army and Police. Still used by the army and PSNI. New vehicle for game.

Item	Value
Base Value (Twilight/Merc \$)	9,000 / 12,500 (~ / s)
Manufacturer (Nationality)	Land Rover (UK)
Fuel Type	Diesel (<i>Alcohol</i>)
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1,875
Combat Weight (lbs / Tons)	4t
Crew	1 (Driver)
Passengers	7
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	13
Damage Points	45
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	10 / 10 / 10
Lower Hull (F / S / R)	20 / 5 / 12
Deck (U / L)	10 / 10
Maximum Speed (mph)	60 / 17
3.5 Base Speed (ft/6sec)	130' / 40' / Nil
Fording Depth (ft)	2'11"
Fuel Capacity (Gallons)	16.5
Miles per Gallon	19
Range (Miles)	320
Weapons	N/a
Ammunition	N/a



B Ae Pinzgaur II

B Ae systems version of the venerable Austrian design, purchased and manufactured in the UK by Marshalls Industrials following Land Rover's withdrawal from the military market. Over 870 brought.

Item	Value
Base Value (Twilight/Merc \$)	12,000 / 10,000 (r / c)
Manufacturer (Nationality)	MI (UK)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	2.5t
Combat Weight (lbs / Tons)	2t
Crew	1 (Driver)
Passengers	9
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	68 / 30
3.5 Base Speed (ft/6sec)	150' / 70' / Nil
Fording Depth (ft)	2'4"
Fuel Capacity (Gallons)	20
Miles per Gallon	12.5
Range (Miles)	250
Weapons	N/a
Ammunition	N/a



Foxhound PPV

Also known as the Ocelot. Protected Patrol Vehicle and replacement for the Snatch Land Rover in British Army service (introduced 2010). Modular design means the patrol body can be swapped for a GP (pickup) variant, command variant, or a Special Ops (open) variant.

Item	Value
Base Value (Twilight/Merc \$)	120k / 750k* (~ / r)
Manufacturer (Nationality)	General Dynamics (UK)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1200lbs (Ptrl/Cmd/Spc) / 2t (GP)
Combat Weight (lbs / Tons)	6.9t
Crew	2 (Driver, Commander)
Passengers	4 (Ptrl/Spc) / 2 (Cmd) / 0 (GP)
Maintenance (Hours/Week)	4
Night Vision	Low-Light, Passive / Active IR & Headlights
NBC Protection	Yes (Ptrl/GP Cab/Cmd)
Combat Statistics	
Armour Class	16
Damage Points	65
Size	Large
Suspension (Dmg Pts)	20**
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	24 / 18 / 18
Lower Hull (F / S / R)	40 / 24 / 30
Deck (U / L)	20 / 54
Maximum Speed (mph)	82 / 50
3.5 Base Speed (ft/6sec)	180' / 110' / Nil
Fording Depth (ft)	2'6"
Fuel Capacity (Gallons)	44
Miles per Gallon	7
Range (Miles)	310
2x GPMG (Ptrl/Spc)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	2,600 x 7.62mm

* Merc 1990 value

** Independently functioning wheels mean this can keep moving on 3 wheels.

 **Jackel II MWMIK**

Protected Patrol Vehicle and, like the Foxhound, is a replacement for the Snatch Land Rover in British Army service (introduced 2008). This vehicle is for fast off road reconnaissance and is open topped.

Item	Value
Base Value (Twilight/Merc \$)	110k / 600k* (~ / r)
Manufacturer (Nationality)	Supacat (UK)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	2.3t
Combat Weight (lbs / Tons)	7.3t
Crew	4 (Driver, Commander, 2x Gunners)
Passengers	0
Maintenance (Hours/Week)	4
Night Vision	Low-Light, Passive / Active IR & Headlights
NBC Protection	No
Combat Statistics	
Armour Class	17
Damage Points	60
Size	Large
Suspension (Dmg Pts)	20**
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	0 / 0 / 0
Lower Hull (F / S / R)	36 / 20 / 25
Deck (U / L)	0 / 45
Maximum Speed (mph)	80 / 50
3.5 Base Speed (ft/6sec)	170' / 110' / Nil
Fording Depth (ft)	3'3"
Fuel Capacity (Gallons)	44
Miles per Gallon	11
Range (Miles)	500
M2HB .50 Cal	Dmg 2d12+2; PV 0; Crit 19-20/x4; Rng 300'; 105b
GPMG	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	2,600 x 7.62mm

* Merc 1990 value

** Independently functioning wheels mean this can keep moving on 3 wheels.


 **Challenger 2 MBT**

Item	Value
Base Value (Twilight/Merc \$)	850k / 4.2m (~ / r)
Manufacturer (Nationality)	Vickers / BAE (UK)
Fuel Type	Diesel
Fire Control	+2 (Ignore 2 range penalties)
Stabilisation	Good (Move Penalties reduced to ¼)
Extra Equipment (lbs)	1,000lbs
Combat Weight (lbs / Tons)	62.5t
Crew	4 (Driver, Commander, Gunner, Loader)
Passengers	0
Maintenance (Hours/Week)	14
Night Vision	White Light / IR Searchlight, Active / Passive IR, Low-Light & Thermal Imaging
NBC Protection	Yes
Combat Statistics	
Armour Class	14
Damage Points	200
Size	Gargantuan
Suspension (Dmg Pts)	30
Turret (F / S / R)	840 / 240 / 96
Upper Hull (F / S / R)	1380 / 144 / 120
Lower Hull (F / S / R)	1390 / 139 / 130
Deck (U / L)	30 / 60
Maximum Speed (mph)	35 / 30
3.5 Base Speed (ft/6sec)	80' / 70' / Nil
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	350
Miles per Gallon	0.8
Range (Miles)	280
120mm L11A7 Gun (APFSDS)	Dmg 12d12; PV 360/30; Crit x2; Rng 1200'
... (APFSDSDU)	Dmg 12d12; PV 630/40; Crit x2; Rng 1200'
... (HESH)	Dmg 12d8; PV 300; Crit x2; Rng 900'
GPMG (Co-Ax, Stabilised)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
GPMG Turret	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	52x 120mm & 4,000x 7.62mm

 **Scorpion 90 CVR(T)**


Former recce tank of the British Army, still widely used abroad, with a number preserved in the UK.

Item	Value
Base Value (Twilight/Merc \$)	65k / 100k (r / c)
Manufacturer (Nationality)	Alvis (UK)
Fuel Type	Diesel
Fire Control	+1 (Ignore 1 range penalty)
Stabilisation	Basic (Move Penalties reduced to ½)
Extra Equipment (lbs)	650lbs
Combat Weight (lbs / Tons)	8t
Crew	3 (Driver, Commander, Gunner)
Passengers	0
Maintenance (Hours/Week)	8
Night Vision	Low-Light, Passive / Active IR & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	18
Damage Points	70
Size	Large
Suspension (Dmg Pts)	30
Turret (F / S / R)	36 / 18 / 18
Upper Hull (F / S / R)	36 / 18 / 18
Lower Hull (F / S / R)	46 / 13 / 28
Deck (U / L)	20 / 20
Maximum Speed (mph)	45 / 32
3.5 Base Speed (ft/6sec)	100' / 70' / 10' [with Prep]
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	93
Miles per Gallon	5.0
Range (Miles)	470
76mm Gun (HE)	Dmg 10d8; PV -3; Crit x2; Rng 600'
... (HESH)	Dmg 10d8; PV 36; Crit x2; Rng 600'
GPMG (Co-Ax, Stabilised)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	40x 76mm & 3,000x 7.62mm


 **Scimitar CVR(T)**

Final iteration of the Alvis recce tank system. Phased out in 2023 with the British Army.

Item	Value
Base Value (Twilight/Merc \$)	70k / 125k (~ / s)
Manufacturer (Nationality)	Alvis (UK)
Fuel Type	Petrol
Fire Control	+1 (Ignore 1 range penalty)
Stabilisation	Good (Move Penalties reduced to ¼)
Extra Equipment (lbs)	650lbs
Combat Weight (lbs / Tons)	8t
Crew	3 (Driver, Commander, Gunner)
Passengers	0
Maintenance (Hours/Week)	8
Night Vision	Low-Light, Passive / Active IR & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	18
Damage Points	70
Size	Large
Suspension (Dmg Pts)	30
Turret (F / S / R)	36 / 18 / 18
Upper Hull (F / S / R)	36 / 18 / 18
Lower Hull (F / S / R)	46 / 13 / 28
Deck (U / L)	20 / 20
Maximum Speed (mph)	50 / 35
3.5 Base Speed (ft/6sec)	110' / 80' / 10' [with Prep]
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	93
Miles per Gallon	4.25
Range (Miles)	395
30mm Rarden AC (API)	Dmg 4d10; PV 25/3; Crit x2; Rng 500'
... (HE)	Dmg 4d8; PV 2/1; Crit x2; Rng 500'
GPMG (Co-Ax, Stabilised)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	165 x 30mm & 3,000 x 7.62mm

 **Spartan CVR(T) APC**

Item	Value
Base Value (Twilight/Merc \$)	65k / 125k (~ / r)
Manufacturer (Nationality)	Alvis (UK)
Fuel Type	Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1300lbs
Combat Weight (lbs / Tons)	9.5t
Crew	3 (Driver, Commander, Gunner)
Passengers	4
Maintenance (Hours/Week)	8
Night Vision	Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	18
Damage Points	70
Size	Large
Suspension (Dmg Pts)	30
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	36 / 18 / 18
Lower Hull (F / S / R)	46 / 13 / 28
Deck (U / L)	20 / 20
Maximum Speed (mph)	50 / 35
3.5 Base Speed (ft/6sec)	110' / 80' / 10' [with Prep]
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	93
Miles per Gallon	4.25
Range (Miles)	395
GPMG	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	3,000 x 7.62mm

 **FV-432 APC**

This is the standard variant, not the upgraded Bulldog

Item	Value
Base Value (Twilight/Merc \$)	70k / 110k (~ / s)
Manufacturer (Nationality)	Alvis (UK)
Fuel Type	Multi-fuel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	650lbs
Combat Weight (lbs / Tons)	15t
Crew	2 (Driver, Commander)
Passengers	10
Maintenance (Hours/Week)	6
Night Vision	Passive IR (Driver Only) & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	14
Damage Points	80
Size	Huge
Suspension (Dmg Pts)	30
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	24 / 18 / 18
Lower Hull (F / S / R)	34 / 13 / 28
Deck (U / L)	20 / 20
Maximum Speed (mph)	32 / 19
3.5 Base Speed (ft/6sec)	70' / 40' / 10' [with Prep]
Fording Depth (ft)	3'6"
Fuel Capacity (Gallons)	100
Miles per Gallon	3.0
Range (Miles)	300
GPMG	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'; 100b
Ammunition	1,600 x 7.62mm

 **M998 HMMWV (Hum-Vee) (Unarmoured)**


Introduced in the US to replace the Jeep in 1983, and prolific by 1990. The above letters stand for high-mobility, multipurpose wheeled vehicle. The HMMWV is a four-wheel-drive, off-road vehicle designed as a light scout, utility, and cargo vehicle. It has replaced the jeep in U.S. service. It has a weapons mount (C) above the commander's seat; however, no weapon is provided. 7ft wide.

Item	Value
Base Value (Twilight/Merc \$)	20,000 / 18,000 (~ / c)
Manufacturer (Nationality)	AM General (US)
Fuel Type	Diesel <i>or</i> Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1.25t
Combat Weight (lbs / Tons)	2.6t
Crew	2 (Driver, Commander)
Passengers	4
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	70 / 20
3.5 Base Speed (ft/6sec)	150' / 50' / Nil
Fording Depth (ft)	2'5"
Fuel Capacity (Gallons)	20
Miles per Gallon	20
Range (Miles)	400
Weapons	Mount for MG
Ammunition	N/a

 **M998 HMMWV (Hum-Vee) (Armour Kit)**


This is the Hum-Vee with bolt on Frag-5 armour kit. Note this vehicle is 8ft wide.

Item	Value
Base Value (Twilight/Merc \$)	25,000 / 23,000 (~ / s)
Manufacturer (Nationality)	AM General (US)
Fuel Type	Diesel <i>or</i> Petrol
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1.25t
Combat Weight (lbs / Tons)	3t
Crew	2 (Driver, Commander)
Passengers	4
Maintenance (Hours/Week)	2
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	13
Damage Points	45
Size	Large
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	10 / 10 / 14
Lower Hull (F / S / R)	22 / 5 / 22
Deck (U / L)	10 / 10
Maximum Speed (mph)	55 / 25
3.5 Base Speed (ft/6sec)	120' / 60' / Nil
Fording Depth (ft)	2'5"
Fuel Capacity (Gallons)	20
Miles per Gallon	17
Range (Miles)	340
Weapons	Mount for MG
Ammunition	N/a


M939 5-Ton Truck

Standard US Army 6x6 truck.

Item	Value
Base Value (Twilight/Merc \$)	20,000 / 22,000 (c / c)
Manufacturer (Nationality)	AM General (US)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	5t
Combat Weight (lbs / Tons)	11t
Crew	1 (Driver)
Passengers	1
Maintenance (Hours/Week)	4
Night Vision	Headlights
NBC Protection	No
Combat Statistics	
Armour Class	12
Damage Points	40
Size	Huge
Suspension (Dmg Pts)	20
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	2 / 2 / 2
Lower Hull (F / S / R)	2 / 2 / 2
Deck (U / L)	2 / 2
Maximum Speed (mph)	55 / 15
3.5 Base Speed (ft/6sec)	120' / 40' / Nil
Fording Depth (ft)	6'6"
Fuel Capacity (Gallons)	62
Miles per Gallon	7
Range (Miles)	430
Weapons	Mount for MG
Ammunition	N/a


M113A1 APC

Standard APC of the US Army. Currently being replaced by the turret-less M2 Bradley, but this will take some time.

Item	Value
Base Value (Twilight/Merc \$)	75k / 150k (~ / c)
Manufacturer (Nationality)	FMC Corp (US)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	N/a
Extra Equipment (lbs)	1800lbs
Combat Weight (lbs / Tons)	11.2t
Crew	2 (Driver, Commander)
Passengers	11
Maintenance (Hours/Week)	6
Night Vision	Passive IR (Driver Only) & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	14
Damage Points	80
Size	Huge
Suspension (Dmg Pts)	30
Turret (F / S / R)	N/a
Upper Hull (F / S / R)	36 / 24 / 24
Lower Hull (F / S / R)	46 / 19 / 34
Deck (U / L)	20 / 20
Maximum Speed (mph)	42 / 25
3.5 Base Speed (ft/6sec)	90' / 60' / 8'
Fording Depth (ft)	3'11"
Fuel Capacity (Gallons)	79
Miles per Gallon	3.75
Range (Miles)	300
M2HB .50 Cal Ammunition	Dmg 2d12+2; PV 0; Crit 19-20/x4; Rng 300'; 105b 2,000 x .50


T-72

Soviet era MBT still in use today.

Item	Value
Base Value (Twilight/Merc \$)	400k / 1.5m (~ / c)
Manufacturer (Nationality)	Chelybinsk, Kirov & Nizhnyi Tagil (Russia)
Fuel Type	Diesel
Fire Control	+2 (Ignore 2 range penalties)
Stabilisation	Basic (Move Penalties reduced to ½)
Extra Equipment (lbs)	1100lbs
Combat Weight (lbs / Tons)	44.5t
Crew	4 (Driver, Commander, Gunner, Loader)
Passengers	0
Maintenance (Hours/Week)	14
Night Vision	Active / Passive IR & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	14
Damage Points	150
Size	Gargantuan
Suspension (Dmg Pts)	30
Turret (F / S / R)	420 / 144 / 120
Upper Hull (F / S / R)	600 / 96 / 60
Lower Hull (F / S / R)	610 / 90 / 70
Deck (U / L)	30 / 30
Maximum Speed (mph)	35 / 28
3.5 Base Speed (ft/6sec)	80' / 60' / Nil
Fording Depth (ft)	5'11" (16'4" with Snorkel)
Fuel Capacity (Gallons)	220
Miles per Gallon	1.35
Range (Miles)	300
125mm Gun (APFSDS)	Dmg 12d12; PV 300/35; Crit x2; Rng 900'
... (APFSDSDU)	Dmg 12d12; PV 360/30; Crit x2; Rng 900'
... (HEAT)	Dmg 10d8; PV 360; Crit x2; Rng 800'
... (HE)	Dmg 12d8; PV 5; Crit x2; Rng 800'
PK MG (Co-Ax)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'
DShK MG	Dmg 2d12+2; PV 5; Crit 19-20/x4; Rng 300'
Ammunition	45x 125mm, 2,000x 7.62mm L & 300x 12.7mm B


BMP-2

Soviet era IFV still in use today.

Item	Value
Base Value (Twilight/Merc \$)	150k / 125k (~ / c)
Manufacturer (Nationality)	Kurganmashzavod (Russia)
Fuel Type	Diesel
Fire Control	N/a
Stabilisation	Good (Move Penalties reduced to ¼)
Extra Equipment (lbs)	1.5t
Combat Weight (lbs / Tons)	14.3t
Crew	3 (Driver, Commander, Gunner)
Passengers	7
Maintenance (Hours/Week)	12
Night Vision	Active / Passive IR & Headlights
NBC Protection	Yes
Combat Statistics	
Armour Class	14
Damage Points	80
Size	Huge
Suspension (Dmg Pts)	30
Turret (F / S / R)	30 / 18 / 12
Upper Hull (F / S / R)	20 / 18 / 18
Lower Hull (F / S / R)	30 / 13 / 28
Deck (U / L)	20 / 20
Maximum Speed (mph)	40 / 26
3.5 Base Speed (ft/6sec)	90' / 60' / 20'
Fording Depth (ft)	4'0" (although fully amphibious if undamaged)
Fuel Capacity (Gallons)	100
Miles per Gallon	3
Range (Miles)	310
30mm Autocannon (API)	Dmg 4d10; PV 25/3; Crit x2; Rng 500'
... (HE)	Dmg 4d8; PV 2/1; Crit x2; Rng 500'
PK MG (Co-Ax)	Dmg 2d10; PV -5; Crit 19-20/x2; Rng 230'
AT-5 Launcher	Rld 2; Dmg 12d8; PV 545; Crit x2; Mx Rng 11,400'
Ammunition	500x 30mm, 2,000x 7.62mm & 4x AT-5

